

House on Haunted Hill

Logline

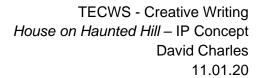
After winning a stay at a beautiful resort, the dream vacation quickly turns into a nightmare as quests try to survive until the morning while being hunted by sinister shadows.

Synopsis

Annabelle Loren is trapped in a loveless marriage with the eccentric millionaire Frederick Loren, who has become increasing abusive and possessive of her over the years. Anabelle crafts a plot with her lover to murder her husband under the ruse of a birthday party. Anabelle creates an AirBnB listing an allegedly haunted house in the Hollywood Hills, and entices guests to stay with a prize of \$10,000 dollars should they survive the night. She sets up an assortment of traditional scare tactics used in haunted mazes not only to scare guests away so she doesn't have to pay out the prize, but also as a way to kill her husband while avoiding suspicion.

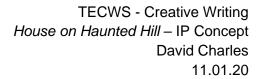
Lured by the \$10,000 prize, you find yourself in staying in a beautiful house located in a remote area of the Hollywood Hills. At the beginning of the night, you are subjected to jump scares you would typically find in a haunted maze. The doors and windows to the house suddenly slam shut, and you find out that the house is haunted not only by the living, but also by the dead. You must survive the house until sunrise, not only avoiding the murderous hostess but also the specters that have been awakened within the house.

William Castle's 1959 classic is updated in the new terrifyingly atmospheric attraction, *House on Haunted Hill*. Will you make it through the night?









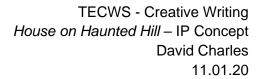


Beat – Foyer: Hollywood Hills foyer – interior. A modern reimagining of the Victorian foyer from the 1959 film, with art deco-style modern architecture and furnishings. As you enter the foyer, doors and windows slam shut. From above, the chandelier rapidly lowers by a few feet, stopping before smashing onto the floor. A shadowy figure watches you from above.







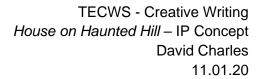




Beat – Hallway: Hollywood Hills second floor hallway – interior. Having just seen a specter floating outside of a bedroom window, you make your way out into the hallway to search for an exit. As you turn the corner of the hallway, you see a woman hanging lifelessly from a noose. The woman's eyes bolt open and she reaches out to you. As you back away, a monstrous hand reaches out to try and grab you. You escape the mysterious hand and head to the staircase.









Beat – Basement: Hollywood Hills basement – interior. Having narrowly escaped the horrors from above, you have made your way into the basement. You find Annabelle cowering in the corner, and she warns you to leave. She is cut short by the ghost of a dark-haired woman, who appears and lets out a banshee scream. The lights flicker, and when they stop flashing a burned Annabelle tries to grab you. You make your way back upstairs and find yourself face-to-face with the dark-haired ghost, when suddenly the front doors slam open, revealing you have survived through the night to sunrise.















FINALE SCENE: BASEMENT (INT. HOLLYWOOD HILLS HOUSE)

TALENT: Annabelle Loren (F) (Alive), Dark-Haired Ghost (F) (Downstairs),

Annabelle Loren (F) (Dead), Dark-Haired Ghost (F) (Upstairs)

HANDHELD PROPS: N/A

SCENIC DESIGN: Hollywood Hills House – art deco-inspired modern architecture.

openings through doors. Hidden sliding panel for talent to appear

and disappear through.

PROPS/DÉCOR: Bar table and stools, wine rack, keg, miscellaneous boxes

MEDIA/AUDIO: General Audio: House on Haunted Hill eerie score BGM; Point

Source Audio 1: Talent activated Annabelle Loren screams; Point

Source Audio 2: Talent activated Ghost banshee scream

MEDIA/VIDEO: N/A

LIGHTING: Dim ceiling lighting that intermittently flickers, Ghost talent triggered

strobe effect

SPFX: Automated doors that swing open and shut

NOTES: Performer triggers for Annabelle and Dark-Haired Ghost



DESCRIPTION

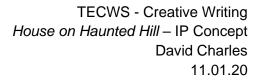
Having narrowly escaped the horrors from above, you have made your way into the basement. At first, the room is quiet. The space is partially utilized, with a bar and wine rack in the corner. The other half of the basement having miscellaneous boxes stacked next to each other. The space is dim, with a signal light fixture above. The lighting occasionally flickers, as if there is an issue with the electricity. We get a sense that this room was in the middle of a renovation of sorts.

Our attention is quickly drawn to a woman cowering in the corner. We realize the woman is none other than our hostess Annabelle. She appears incredibly distressed, as if she just witnessed a traumatizing event. When she notices our presence, she begins to rapidly shout at us to leave while we can in an increasingly panicked voice.

Annabelle is cut short by a specter, who seemingly appears from nowhere. The ghost appears to resemble a female but has an uncanny quality to her. The specter has long, jet black hair. Her face is glassed over, and her eyes are missing pupils and instead are blank. She moves in a jarring an unnatural manner. Upon seeing Annabelle, the ghost lunges towards her while letting out a blood-curdling banshee scream. The specter's scream is piercing and other worldly. The lights above aggressively flicker, and when the lights come back the specter has disappeared.

Annabelle, however, lays contorted on the ground. Her face has been disfigured, appearing as if her face was burned with acid. For a few seconds, Annabelle lays there lifeless. Suddenly, Annabelle jolts up, and chases us out of the basement.

We make our way back upstairs, returning to the foyer where our evening began so long ago. We try to make our way to the front door, but we are confronted again by the dark-haired ghost. The specter lets out another horrifying banshee scream, and lunges towards us. Just when it seems all hope is lost, the front door slams open, revealing the blinding light of the rising sun. With the flash of sunlight piercing through the foyer, the ghost vanishes, and we are able to finally escape the house, having survived until dawn.





REFERENCE: Basement









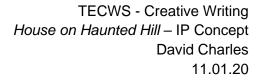
REFERENCE: Basement (Cont.)











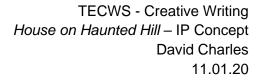


REFERENCE: Annabelle Loren (Alive and Dead)









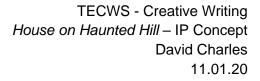


REFERENCE: Dark-Haired Ghost











REFERENCE: Foyer





